



Council Rock United Soccer Association
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SINCE 1977

Rules of Play – FIFA as Modified by Council Rock United Soccer Association

MUST BE READ BY ALL CRUSA COACHES AND ASSISTANT COACHES

Attached you will find a copy of the rules for our intramural season.

If No referee is available for 7 to 14 year old games, the coaches will agree on a Spectator to referee the game.

15 and up the game will be Rescheduled.

Finally we would like to draw your attention to two specific problems we have had in the past. The rules state that each team shall provide a linesman (for U8 and older teams). Referees will be instructed that no children will be used for this purpose, so please assign this duty to a parent or older teenager. If you are unhappy with the official, don't make a scene on the field and show your players poor sportsmanship. Rather, write up your specific complaint; noting the time, teams, field number, address above, attention Jules Rosenman. He will get back to you with a response as soon as possible.

All Spectators on one side, coach and players of both teams on opposite side. On players side ONLY 1 coach and no more than 2 assistant coaches allowed.

Sincerely Yours,

C.R.U.S.A.
Board of Directors

I. Field of Play – as available (CRUSA)

II. Ball

- a. 4 Ball to age 12; Others 5 Ball if mixed use larger ball (CRUSA)

III. Number of Players – II

- a. 10 year olds must have 7 to start (CRUSA)
- b. Must maintain 7 (CRUSA)
- c. No game to be played without minimum number of players.
- d. **7, 8 and 9 Year Olds, 7 + goal keeper – minimum 5 + goal keeper (CRUSA)**

IV. Equipment

- a. Uniform shirt on top of other clothing.
- b. Goal Keeper – different shirt color than either uniform.
- c. No hard hat or hats with brims
- d. No casts – unless wrapped to satisfaction to referee.
- e. Soccer cleats recommended, sneakers (CRUSA)
- f. Shin guards are required

V. Referee

- a. **Assigned by league (CRUSA)**
- b. If not available teams to agree on referee(s) (CRUSA).
- c. All referee decisions are final- disagreement is cause for a warning or ejection.

VI. Linesmen

- a. Each team to supply one adult – if not available referee to determine how to proceed (CRUSA).
- b. Linesman to signal ball out and which team to get throw in (CRUSA).
- c. Linesman to perform other duties at discretion of the referee.

VII. Duration of Game

- a. U6(7) to U10(9) 4-12 minute quarters, 3 minute break after first and third quarters, 6 minute break after second quarter (CRUSA).
- b. Other youth, 2-30 minute halves with 5 minute break (CRUSA).
- c. Games shall be cancelled only by league officials.
- d. U-19, 2-35 minute halves with five minute break.

VIII. Start of Game

- a. Toss coin- winner can choose ends or tap.
- b. Tap off players on own side of field – defenders 10 yards from ball – circle distance on small fields (CRUSA).
- c. Ball tapped forward 1 revolution cannot be played again by same player and can't score a goal.
- d. Change ends and tapping team at half time (not at quarters) (CRUSA).
- e. Bad tap retaken, except player tapping twice indirect free kick.
- f. Excessive delays in tap off will be given delay of game warning and indirect free kick to opponents
- g. Drop ball on other suspensions of play – ball must bounce
 - i. Injury
 - ii. Dangerous condition on the field (e.g. another ball).

IX. Ball In and Out of Play

- a. A ball is out of play when it wholly crosses the goal line or touch line or when referee stops the game.

X. Scoring

- a. A goal is scored when the ball has passed wholly over the goal line between the goal posts and below the cross bar provided it has not been thrown, carried or intentionally propelled by hand or arm by player or attacking team.

XI. Offside

- a. Offside position – if nearer his own goal line than the ball unless
 - i. In own half of field.
 - ii. Or at least two players of opposing team nearer the goal line.
- b. Player declared offside if in an offside position and at the moment the ball is played by his team and
 - i. Involved with play
 - ii. Or seeking to gain an advantage
- c. No offside when receiving a corner kick or throw in.
- d. Award an indirect free kick

XII. Fouls and Misconduct

A. Direct free if player intentionally

1. Kicks or attempts to kick an opponent
2. Trips or attempts to trip an opponent
3. Jumps at an opponent
4. Charges an opponent in a dangerous manner
5. Charges from behind unless obstructed
6. Strikes or attempts to strike an opponent
7. Pushes an opponent
8. Handles the ball - except goal keeper in own penalty area
9. Holds an opponent

B. If within penalty area awarded penalty kick

C. Indirect

1. Dangerous play
2. Charging fairly away from ball
3. Obstructing an opponent intentionally when not playing the ball
4. Charging the goal keeper except
 - a. when he is holding the ball or
 - b. is obstructing an opponent or
 - c. has passed outside the goal area
5. Goalkeeper takes more than 6 seconds before releasing the ball after gaining possession, or delays the game or puts the ball in play and touches it with hands inside the 18 yard line without a player of either team touching it outside the 18 yard line or a player of the opposing team touching it inside the 18 yard line.

D. Yellow card - indirect free - player must be substituted (CRUSA)

1. Unsportsmanlike conduct
2. Persists in law infringement
3. Dissent by word or action from referees infringement

E. Red Card - indirect free - player sent off, can't be substituted for and suspended for a minimum of one additional playable game as determined by the referee committee (CRUSA).

1. Violent conduct or serious foul play.
2. Uses foul or abusive language
3. Persists in misconduct after having gotten a yellow card.

A second red card for the same player within one season will be dealt with at the discretion of CRUSA Board of Directors.

XIII. Free Kicks

- A.** Direct goal may be scored directly; indirect goal may not be scored directly.
- B.** In own penalty area opposing players must be 10-yards from the ball and outside the penalty area until the ball has been kicked out of the area.
- C.** The kicking teams goalkeeper shall not receive the kick into his hands.
- D.** Opposing players must be 10-yards from the ball unless on their own goal line. Encroachment causes a retake.
- E.** Ball must be stationary when kick is taken. Kicker must not play the ball a second time. (Infraction - indirect).
- F.** Free kick awarded inside 6 may be taken any point in that half of the goal area.
- G.** Indirect within goal area taken on the 6-yard line parallel to the goal line at point closest to the foul.

XIV. Penalty Kick

- A. Direct inside the 18.
- B. All players outside the 18 except the kicker and the goalie.
- C. Ball spotted on the mark 12-yard line center of goal.
- D. Goal tender has both feet on the foul line and cannot move forward until the ball is kicked.
- E. Kick must go forward and is in play on one revolution.
- F. Player cannot replay - indirect to other team
- G. Goal scored infringement by defense retake.

XV. Throw In

- A. Ball passes wholly over the touch line.
- B. Two feet behind or on the line on the ground
- C. Ball directly over and behind the head.
- D. Delivered without twist.
- E. Improper throw in - throw in two opponents - unless ball does not pass over any part of touch line in which case it is a retake.
- F. Played a second time - indirect to opponents.

XVI. Goal Kick

Ball passes over the goal line outside the goal last touched by the attacking team.

- A. **Ball placed on the 6-yard line**
- B. Ball must be kicked beyond the penalty area - if not it must be replayed.
- C. May not be played directly into the goal keeper's hands.
- D. Player must not touch it a second time until it is played by someone else - if outside the penalty area when this happens indirect to other team.
- E. Goal cannot be scored directly from a goal kick.
- F. Opposing team must stand outside the penalty area until the kick is taken.

XVII. Corner Kick

Ball passes over the goal line last touched by defending team attacking team plays corner kick.

- A. Played from the corner nearest where ball crosses goal line.
- B. Goal can be scored directly.
- C. Defending players must be at least 10-yards away.
- D. Ball in play after traveling its circumference.
- E. Player cannot play the ball a second time - indirect kick to the defending team.
- F. Other infringement kick is retaken.

XVIII. Other CRUSA Rules

- A. **Each player attending game must play at least 1/2 of the game.**
- B. Spectators must stand at least 3-feet behind side line between the 18-yard line - no one past 18 or behind goal.
- C. Each team shall provide one (1) linesmen who shall be instructed by the referee as to their specific duties.
Where possible neutral linesman (e.g. other referees) shall be utilized.
- D. Side line conduct is the responsibility of the coach. Improper side line conduct will be cause for termination of the game and will be dealt with by the CRUSA Board of Directors.
- E. Substitutions
 - 1. Unlimited
 - 2. On goal kick, Own throw in or Opponents' throw in (if the opponent substitutes first); goal, for injured player
 - 3. Players must enter and exit near the 50-yard line. Referee must be notified and signal for the substitution.
- F. Possession of the ball by the goalkeeper is defined.
 - 1. U8 and younger - Having a hand on the ball.
 - 2. Other – Grasp and control
- G. **Slide Tackling is PROHIBITED** and if warned may warrant a yellow or red card at the discretion of the referee.